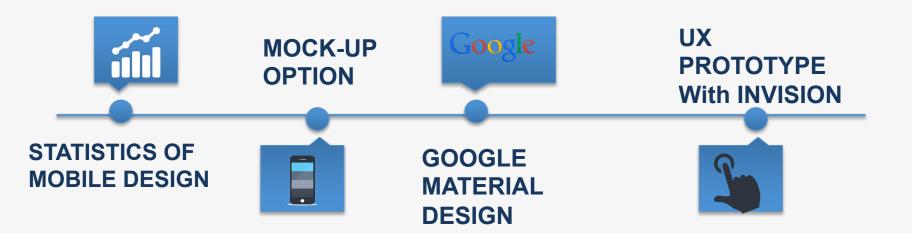


# MOBILE E-COMMERCE & SITE INFRASTRUCTURE MANAGEMENT MAKING IT WORK

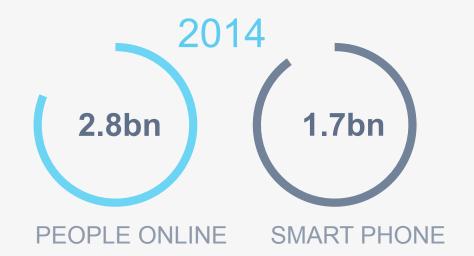
by: GILMAR PADUA



#### **OBJECTIVE:**









3 hrs. Average time an Indian and South-East spend on Smartphone.

2015

2.5bn SMART PHONE

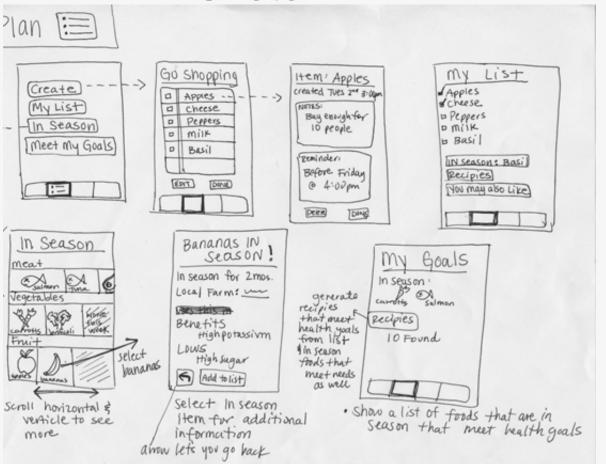
Technology is empowering people.

## How do we do Mobile MOBILE DESIGN?

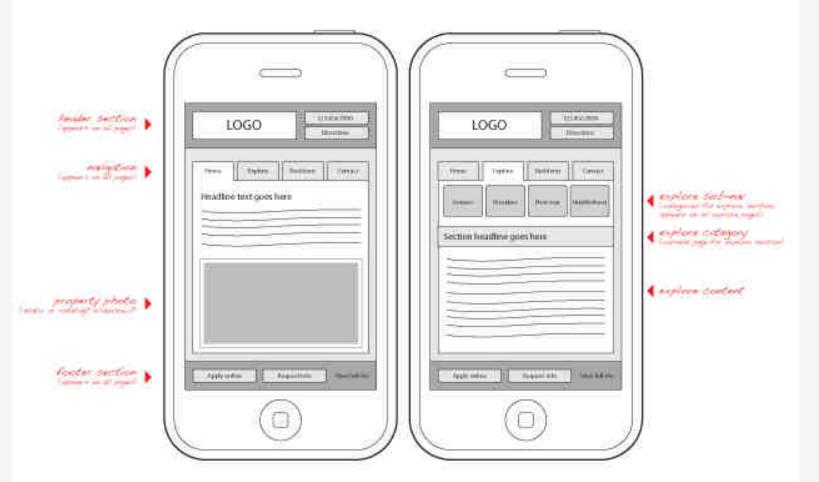
- Sketch
- Wireframe
- High-Fidelity



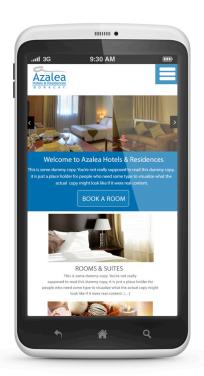
#### Sketch



#### Wireframe



#### High-Fidelity







# Material Design

Material provides context in design, the surface and edge of a "material" provides us visual cues.

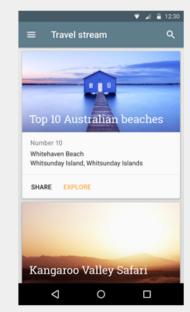
#### Kangaroo Valley Safari

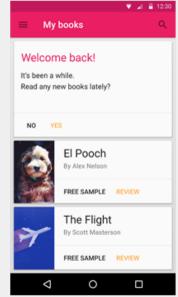
Located two hours south of Sydney in the Southern Highland of New South Wales, ...

SHARE LEARN MORE

# Material Design

Motion provides context in a design through the flow of an application, especially when it comes to the continuity of a product, a user has the feeling of being uninterrupted. There are no obstacles, such as inconsistency in design or a confusing navigation.

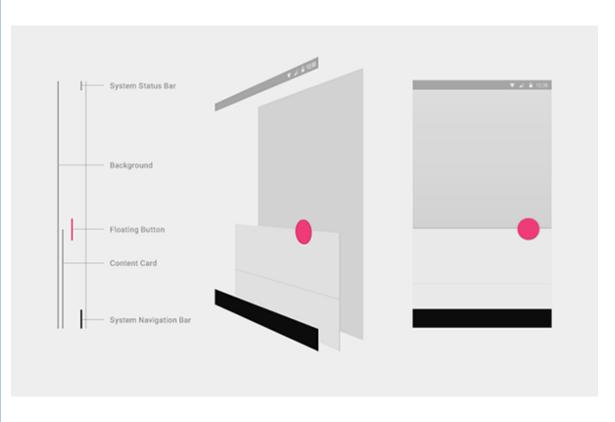


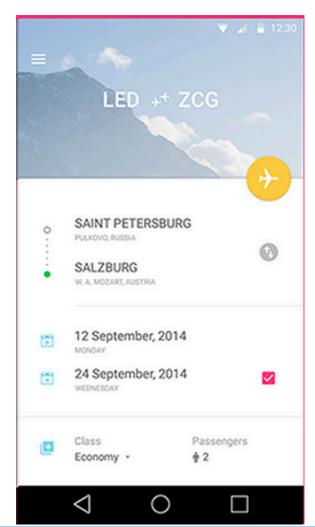


### Color - It has a tremendous amount of influence on the look and feel of a design, as well as the psychological effects on a user.

Red		Pink		Purple	
500	#F44336	500	#E91E63	500	#9C27B0
50	#FFEBEE	50	#FCE4EC	50	#F3E5F5
100	#FFCDD2	100	#F8BBD0	100	#E1BEE7
200	#EF9A9A	200	#F48FB1	200	#CE93D8
300	#E57373	300	#F06292	300	#BA68C8
400	#EF5350	400	#EC407A	400	#AB47BC
500	#F44336	500	#E91E63	500	#9C27B0
600	#E53935	600	#D81B60	600	#8E24AA
700	#D32F2F	700	#C2185B	700	#7B1FA2

#### Layout





# UX Prototyping for Mobile Devices with InVision



We design, we develop

#### WE MAKE THINGS LOOK GOOD!

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